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For Immediate Release

**FOUNDATION 9 SHOWCASES MONSTER LAB, GAUNTLET™  
AND CHIMPS AHOY! AT PENNY ARCADE EXPO**  
*Games developed by Backbone Entertainment and Griptonite Games*

Irvine, Calif. – August 21, 2008 – Foundation 9 Entertainment today announced that it will showcase *Monster Lab* for the Wii™, *Gauntlet™* for Nintendo DS™ and *Chimps Ahoy!* for the iPhone® at the Penny Arcade Expo (PAX), taking place Aug. 29-31 at the Washington State Convention & Trade Center in Seattle, Wash. The games are in development by two of the company's studios, Backbone Entertainment and Griptonite Games, and will be playable by attendees at the Foundation 9 booth, #854.

Backbone Entertainment's forthcoming original title, *Monster Lab*, is a story-based RPG/action hybrid set in the eerie, supernatural world of Uncanny Valley, where the evil Baron Mharti rules the region with a cruel hand. Players take on the role of an apprentice scientist who must perform a vast array of intricate experiments to create their very own monster from over 150 available monster parts. Bringing these creations to life, gamers can explore the land as they search for ingredients to make more monster parts, hunt down other monsters to defeat in combat and uncover fun quests and challenges as they attempt to vanquish the evil baron and liberate the villagers of Uncanny Valley.

Also developed by Backbone Entertainment, *Gauntlet™* for the Nintendo DS is a feature rich game that stays true to the retro gameplay of the original arcade coin-op while boasting an updated look, additional attacks and powers, and a new experience-based combat system. The game also supports local and Wi-Fi support for four-player cooperative play, as well as three competitive multiplayer modes.

Both *Monster Lab* and *Gauntlet* are co-published by Eidos, Inc. and Warner Bros. Interactive Entertainment in North America. For more information on *Monster Lab*, please visit [www.monsterlabthegame.com](http://www.monsterlabthegame.com).

Griptonite Games' original iPhone title, *Chimps Ahoy!* will also be on display and playable at the show. *Chimps Ahoy!* is a fast-paced, brick-breaking game where coconuts are bounced back and forth between two player-controlled Chimps on either side of the screen, using the Multi-Touch display. The game is currently available on the Apple App Store.

In addition to the games on display, Foundation 9 will hold raffles and have a recruiting presence at the company's booth. Numerous company representatives are also slated to participate in panels at the show.

***About Foundation 9 Entertainment***

Foundation 9 Entertainment is the largest independent games developer in the world. The company has

studios across North America, Europe and Asia, making it a development powerhouse, uniquely positioned to deliver quality games on all gaming platforms for all age groups. The company's studios are masters in working with licensed properties and have collectively developed more than 500 titles since 1992, including more than 60 in 2007 alone. For more information, please visit: [www.f9e.com](http://www.f9e.com).

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