



Contact: Nicole Tanner
Foundation 9 Entertainment
nicolet@f9e.com

For Immediate Release:

FOUNDATION 9 ENTERTAINMENT CONTINUES RAPID GROWTH

Four of the company's studios are moving into new office space to accommodate the steadily rising number of employees

LOS ANGELES, CA – March 22, 2006 – Foundation 9 Entertainment, the largest independent game developer in North America, announced today that its rapid employee growth has necessitated facilities expansion at four of its seven studios.

“We’re in a hiring frenzy,” said Douglas Hare, founding partner and co-president. “Our need for talented individuals has only continued to grow since Foundation 9 was formed a year ago. Publisher demand for our services has never been higher, and we’re expanding to respond to the demand.”

The company’s Pipeworks and Backbone Vancouver studios have already relocated to larger spaces, while Backbone Emeryville and The Collective are slated to move in the coming months. The company also recently announced the opening of a new studio in Charlottetown, Prince Edward Island.

As part of its recruitment efforts, Foundation 9 will be exhibiting at the Game Developer’s Conference in San Jose this week. The company will be actively accepting resumes and conducting interviews of qualified candidates during the show at its booth (#1923) in the career pavilion. All of the company’s studios across North America are currently hiring for multiple positions.

Foundation 9’s studios are currently in development on more than 30 projects for all current and next generation consoles, handhelds, cell phones and interactive toys. Its upcoming titles include Dirty Harry for next generation consoles, published by Warner Bros. Interactive Entertainment, and The Da Vinci Code for PS2, Xbox and PC, published by 2K Games.

About Foundation 9 Entertainment

Foundation 9 Entertainment is a premier developer of interactive entertainment products and properties, and the largest independent games developer in North America. With studios in the San Francisco Bay Area, Vancouver, Boston, Los Angeles, Newport Beach, Eugene, Charlottetown, and Honolulu, Foundation 9 Entertainment is a development powerhouse, uniquely positioned to maximize the value of entertainment properties across all entertainment genres.

Through its studios and core brands, Backbone, The Collective, Pipeworks, ImaginEngine, and Digital Eclipse, Foundation 9 Entertainment has worked with the largest names in the game publishing world, including Electronic Arts, Activision, Vivendi-Universal, and Take-Two Interactive. The company creates titles for all age groups and all platforms, through licensed and original IP, as well as contract development and its studios have developed more than 300 titles, including more than 40 in 2005 alone. For more information, please visit: www.F9E.com.